

Device Tree

The Disaster so Far

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Agenda

Disaster is a strong word. Let's talk about:

- ▶ What was wrong with board files
- ▶ What device tree is (and what it isn't)
- ▶ The ARM conversion so far
- ▶ The problems we have, and how to fix them
- ▶ What we need to do in future

Where we came from

Two big problems:

- ▶ Hard-coded board description
  - ▶ Kernel must know every possible configuration
  - ▶ Minor revisions require a new kernel
- ▶ Separate kernels per platform
  - ▶ Uncoordinated – “stepping on each others toes”
  - ▶ Difficult to test
  - ▶ Painful for distributions

Planned solution:

- ▶ Single image
- ▶ Dynamic configuration
- ▶ Move board description out of the kernel

Device Tree – Overview

- ▶ A data structure for describing hardware
- ▶ Defined by OpenFirmware (IEEE1275-1994)
- ▶ Extended by ePAPR & other supplements
- ▶ Handled by OpenFirmware, U-Boot, ...
- ▶ Used by *BSD, Linux, OS X, Solaris, Xen
- ▶ Used on ARC, ARM(64) C6X, META, MicroBlaze, MIPS, OpenRISC, PowerPC, SPARC, x86, Xtensa
- ▶ Generated by KVM tool, Xen, others

Device Tree – Overview

- ▶ Declarative hardware description
  - ▶ Describes hardware topology
  - ▶ Format not tied to OS internals
  - ▶ Hierarchical key value(-list)
- ▶ Just a data structure
  - ▶ Conventions, not rigid rules
- ▶ Bindings
  - ▶ Conventions for describing a particular devices
  - ▶ Typically matched by compatible string
  - ▶ Device classes share common bindings
- ▶ No central authority
  - ▶ Bindings created by users
  - ▶ No coordination of implementors

Device Tree – Bindings

Vendor dev2000 bindings

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The Vendor dev2000 is a memory-mapped device that may or may not do something useful. V2 dev2000s support the v1 programming interface.

Required properties

- compatible: should contain:
  - * "vendor,dev2000-v2" for v2 devices.
  - * "vendor,dev2000" for v1 or v2 devices.
- reg: offset and length of the registers.
- interrupts: should contain interrupt-specifiers for DEVINTR and DEVINTR2.

Device Tree – Source

```
#address-cells = <1>;
#size-cells = <1>;
ic: ic {
    compatible = "vendor,standard-ic";
    interrupt-controller;
    #interrupt-cells = <2>;
};
dev: device@0xffff7000 {
    reg = <0xffff7000 0x4000>;
    compatible = "vendor,dev2000-v2",
                "vendor,dev2000";
    interrupt-parent = <&ic>;
    interrupts = <17 33>, <11 47>;
};
```

Unfamiliarity

- ▶ Device tree is novel to many of us
  - ▶ History & idioms not well known
  - ▶ Undocumented assumptions
- ▶ Documentation difficult to find
  - ▶ OpenFirmware.org no longer online
  - ▶ playground.sun.com no longer online
  - ▶ IEEE 1275 difficult to find
- ▶ Remaining documentation not always helpful
  - ▶ Binding documents often inconsistent / vague
  - ▶ No clear right way to do things

Inconsistency

How do we refer to interrupts?

- ▶ Interrupt connection
- ▶ The single IRQ line
- ▶ Interrupt source of the parent interrupt controller
- ▶ One interrupt to each core
- ▶ Interrupt mapping for XXXX IRQ
- ▶ Interrupt number to the cpu
- ▶ Standard interrupt property
- ▶ An interrupt node describing the IRQ line
- ▶ ...

Get acquainted with device tree

- ▶ ePAPR still online
- ▶ Linux documentation & source still available
- ▶ Ongoing effort to standardise bindings
  - ▶ Look for bindings reviewed by device tree maintainers
- ▶ Planned effort to improve documentation
  - ▶ Binding review checklist
  - ▶ Designing future-proof bindings
  - ▶ Schemas
  - ▶ eAAPR?
- ▶ devicetree@vger.kernel.org
- ▶ Freenode #devicetree

We are used to board files

- ▶ Compiled into kernel
  - ▶ Atomic updates
  - ▶ Describe what Linux wants to know now
    - ▶ Subset of hardware
    - ▶ Policy
  - ▶ What documentation...?
- ▶ Conversion to dt looks simple
  - ▶ `platform_device::name` $\mapsto$ compatible
  - ▶ `IORESOURCE_MEM` $\mapsto$ reg
  - ▶ `IORESOURCE_IRQ` $\mapsto$ interrupts

Cleanup is breakage

From 365594088a123609a6cd454fa5a60b46b1423cd3 Mon Sep 17 00:00:00 2001
From: Joe Developer <joe.developer@vendor.com>
Date: Tue, 15 Oct 2013 23:25:56 +0100
Subject: [PATCH] ARM: platform: change some existing compatible string

We have a new hardware revision, and "vendor,device" isn't general enough. Replace "vendor,device" with "vendor,device-xxxSOCVARIANTyyy", and introduce an entirely new naming scheme.

Signed-off-by: Joe Developer <joe.developer@vendor.com>

```
arch/arm/boot/dts/vendor-platform.dtsi | 28 ++++++-----  
drivers/sys/vendor-device.c             |  2 +-  
../devicetree/binding/arm/somedev.txt  |  2 +-  
3 files changed, XX insertions(+), YY deletions(-)
```

Device tree is an ABI

- ▶ Device tree is in use **now**
  - ▶ Products shipping with it
  - ▶ Users expect it to work
  - ▶ Other developers want it to work
- ▶ Once working, a DT should not require changes
  1. Device trees describe hardware
  2. The hardware doesn't change
  3. Required changes are a regression
- ▶ We are not omniscient
  - ▶ Bindings can be extended
  - ▶ New bindings can be introduced
  - ▶ Old bindings must still work
  - ▶ Staged deprecation

We make mistakes

- clocks : From common clock binding. First clock is phandle to clock for apb pclk. Additional clocks are optional and specific to those peripherals.
- clock-names : From common clock binding. Shall be "apb_pclk" for first clock.

```
mmci@050000 {  
    compatible = "arm,pl180", "arm,primecell";  
    clocks = <&v2m_clk24mhz>, <&smbclk>;  
    clock-names = "mclk", "apb_pclk";  
}
```

Design for extension and correction

- ▶ Be precise
  - ▶ Avoid ambiguity
  - ▶ Define specific compatible strings
  - ▶ Support named resources
  - ▶ Describe property types
- ▶ Enable description of all resources
  - ▶ Read the manual, not BSP
  - ▶ One clock $\implies$ all clocks
  - ▶ Describe the whole register bank
- ▶ Consider the future
  - ▶ Will the next version have REFCLK?
  - ▶ What if `#interrupt-cells` grows?
  - ▶ Parsing notes

The conversion process

Top Down

1. Start with board files
  2. Tear down until empty
  3. Deprecate board files
- ▶ Board files fill gaps
  - ▶ Works immediately
  - ▶ DT changes required
  - ▶ Problems apparent late

Bottom Up

1. Start with blank slate
  2. Build up to full platform
  3. Deprecate board files
- ▶ Must describe everything
  - ▶ Long lead time
  - ▶ Once working, likely stable
  - ▶ Problems apparent earlier

A fresh start: mach-virt

- ▶ Empty (virtual) machine descriptor – no platform code
- ▶ All devices instantiated from device tree
- ▶ SMP without platform code (with PSCI)
- ▶ Used by KVM & Xen
- ▶ Where possible, start here

```
/ {  
    compatible = "vendor,platform",  
                 "linux,dummy-virt";  
    /*  
     * Anything you want here...  
     */  
};
```

Binding review

- ▶ Drinking from the firehose
  - ▶ Few reviewers
  - ▶ Lots of binding authors
  - ▶ Lots of trivial issues
  - ▶ A bottleneck
  - ▶ Documentation mingled with code
  - ▶ Novel devices and subsystems
- ▶ We are not universal experts
  - ▶ Missing/incorrect details missed
  - ▶ Need help from maintainers
- ▶ Getting better
  - ▶ DT becoming more familiar
  - ▶ Bindings classes have established patterns

Better binding review

- ▶ Established subsystems well-understood
  - ▶ Don't be needlessly different
  - ▶ Maintainers trusted to review bindings
- ▶ Help us to help
  - ▶ What is this device?
  - ▶ Link to documentation
  - ▶ Why do you need this property?
  - ▶ Join in the review
- ▶ Be explicit
  - ▶ Define property types
  - ▶ Refer to other bindings

Missed opportunity – We're not sharing

FreeBSD:

```
compatible = "arm,gic";
```

Linux:

```
compatible = "arm,cortex-a9-gic";
```

- ▶ We could have common bindings
- ▶ We must cooperate with other device tree users
  - ▶ Ensure generality of bindings
  - ▶ Ensure compatibility
  - ▶ Share burden – free DTs
- ▶ Cannot pretend we're in charge

ACPI is on the horizon

But:

- ▶ Very few ARM community members with ACPI experience
- ▶ Almost all DT problems applicable
- ▶ Do we want to repeat the same set of mistakes?

Let's do it right from the start:

- ▶ No crutches – everything in ACPI
- ▶ Describe the hardware, not today's usage
- ▶ Design for the future
- ▶ Cooperate with other OS communities

How to help

- ▶ **Describe the hardware** not its use
  - ▶ Gives the OS more flexibility
  - ▶ Encourages extensible description
- ▶ **Plan ahead** – *you* know what about future hardware
  - ▶ Consider how bindings must be extended
  - ▶ Raise problems with frameworks *now*
- ▶ **Work with others**
  - ▶ More eyes means fewer bugs
  - ▶ Easier to support long-term
  - ▶ Help others to help!
- ▶ **Be proactive** – report (and fix) problems
  - ▶ Fix issues today – lesser burden later
  - ▶ If a binding is broken, don't work around it

Thanks for listening

Questions?

Thanks for listening